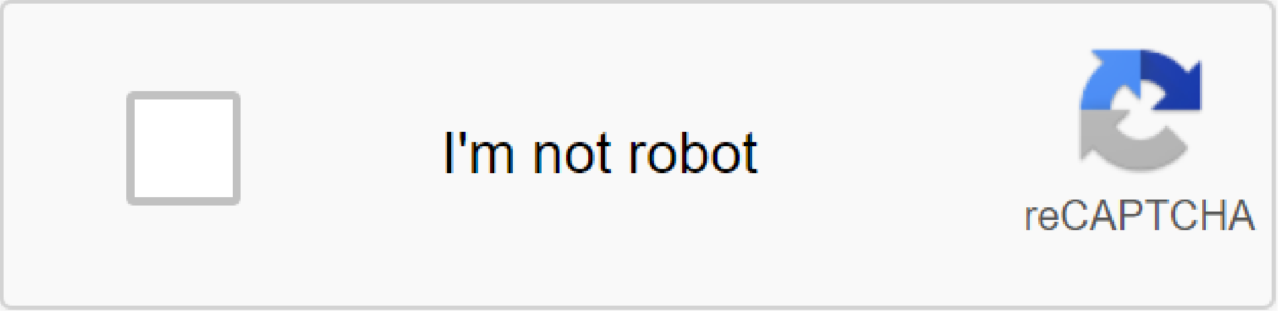
Switch rpc download



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Hey, everybody! It's a simple lightweight app that I've made that lets you show what kind of games you're playing on your switch to your friends discord through a rich presence! Just download and you're ready! This is done using an electron, which is the same structure that keeps Discord so light. (Inb4 Electron? Light? this guy is crazy! app uses only a 0.8% processor and 21MB of RAM in the background, which means a light trail on your computer.) SwitchRPC currently supports 2 parts of the triumvirate of OS: Windows and Linux! (Mac is being down due to code signing errors, sorry!) It also automatically captures updates in the background, so you can always have the latest features. You can download it here if you are interested! Thank you! 2 60 comments Discord Rich Presence Integration for Nintendo Switch. SwitchRPC is a rich presence app for Discord that allows you to install your game and some details about it. Install If you are on the windows, head over to tab releases and grab the latest release. Mac and Linux installers in the near ™. Manual installation (useful for installing Mac and Linux) Download and install node.js. (Any version should work fine) Clone this repository: $ git or download source code from the latest release. CD in the catalog $ CD / Downloads / SwitchRPC for example. Set the dependency $npm set to run it! $electron. Copyright 2018-2020 Ninten'one Technologies. Nintendo Switch, and Nintendo Switch logos ownership of Nintendo. (formerly known as SwitchRPC) Downloads (en) Add the Game Assembly Packaging Confessions e-app to show your friends on Discord that the Nintendo Switch game you're playing! If you like the app and have an idea, consider forking and making a request pull! Or, consider buying me a cup of coffee to keep the development moving! NOTE: THIS PROJECT NO LONGER BRINGS SUPPORTED! Can I recommend using Random0666's SwitchPresence sysmodule for the CFW atmosphere, or the SwitchRPC Nintenzone project if you're not in CFW. Both are still supported and do better than this app. Download Download the most recent releases here! Build To Create, clone the repo, and launch a CD npm installation app. This will set the electron and all dependencies for the development environment. You can start the app by running npm to start while inside the app directory. Pack packaging, set up the development environment as stated in the assembly section above. We use yarn for packaging, so make sure it is installed, by running the yarn If it's not installed, install it here and try the yarn--version after installation. Finally, start a cd app and build a yarn for your OS. Once it is complete, the build should be located in the dist folder. Note: Packager.sh is still maintained, but with the help of an electronic builder with yarn Confessions I would like to thank the following people for helping make this project possible: Motezazer for being such a great friend and helping me with any questions I may have regarding this project. Triggered_Tux and soymjolk also be good friends and support me while I work on this project. All testers and everyone who reached out to help with the bugs. I appreciate your help! :) Accompanied by projects Electron, Electron-Builder and Discord.js. Your work is amazing! Switchcord (formerly known as SwitchRPC) (c) 2018 @Azure_Agst, Nintendo Switch is a Nintendo trademark. Description of the Project Details History Release Download Files Project Details Download File for Your Platform. If you're not sure which one to choose, find out more about installing packages. Integrating the rich Discord presence for Nintendo Switch. SwitchRPC is a rich presence app for Discord that allows you to install your game and some details about it. Install If you are on the windows, head over to tab releases and grab the latest release. Mac and Linux installers in the near ™. Manual installation (useful for installing Mac and Linux) Download and install node.js. (Any version should work fine) Clone this repository: $ git or download source code from the latest release. CD in the catalog $ CD / Downloads / SwitchRPC for example. Set the dependency $npm set to run it! $electron. Copyright 2018-2020 Ninten'one Technologies. Nintendo Switch, and Nintendo Switch logos ownership of Nintendo. Page 2 You can't do this at the moment. You've signed up with another tab or window. Reboot to update the session. You subscribe to another tab or window. Reboot to update the session. We use additional third-party analytical cookies to understand how you use GitHub.com so we can create the best products. Learn more. We use additional third-party analytical cookies to understand how you use GitHub.com so we can create the best products. You can always update your choices by clicking on Cookie Preferences at the bottom of the page. For more information, see us that we use important cookies to perform the main functions of a website, such as logging in. Find out more Always Active We use analytical cookies to understand how you use our websites so we can make them better, for example, they are used to gather information about the pages you visit and how many clicks you need to accomplish the task. Find out more about the description of the project Details The Story of the Release Download Files! Build status (the library is the implementation of the JSON-RPC specification. It supports both the original 1.0 specification and the new (proposed) 2.0 specification, which includes package shipping, shipment, Etc. The license is licensed under the Apache license, version 2.0 (. Communication-------------Feel free to send any questions, comments or patches to our Google Group mailing list (you need to join to send a message): the library implements the proposed JSON-RPC 2.0 specification in Pure Python. It is designed to be as compatible with the xmlrpclib syntax as possible (it extends where possible), so that projects using xmlrpclib can be easily modified to use JSON and experiment with differences. It's compatible with the 1.0 specification and supports all the new 2.0 features on offer, including: Package Send (via MultiCall) Keyword Arguments Notifications (both in the package and in normal) Class translation using the jsonclass key. I added SimpleJSONRPCServer, which is designed to emulate SimpleXMLRPCServer from the default Python distribution. Requirements------------It supports cjson and simplejson, and searches for parsours in this order (search first for cjson, then for built-in simplejson as json in 2.6 and then a simple external library). One of these should be set to use this library, although if you have a standard distribution of 2.6, you should already have one. Keep in mind that cjson should be the fastest, I believe, so if you're going for a full optimization you can pick it up. Installation------------Ys can install this from PyPI with one of the following commands (sudomay will require): easy_install jsonrpclib pip install jsonrpclibAlternatively, you can download a source from github repositoryat and manually install it with the following commands: git clone git://github.com/joshmarshall/jsonrpclib.git cd jsonrpclib python setup.py installClient Use------------It's taken from the session. Import jsonrpclib and jsonrpclib. Server (' ') server.add (5,6) 11 qgt; print jsonrpclib.history.request 6 , id: gb3c9g37, method: add - qgt; print jsonrpclib.history.response 'jsonrpc': '2.0', 'result': 11, 'id server._notify': 'gb3c9g37' Party and jsonrpclib. MultiCall (server) (the batch._notify. add (5, 6) The result of printing 11 key: value and note that there are only two answers - this is in accordance with the specification. If you need functionality 1.0, there are a bunch of places that you can pass that in, although it's best to just change the value on &gt;&gt;&gt; импорт jsonrpclib &gt;&gt;&gt; jsonrpclib.config.version 2.0 &gt;&gt;&gt; jsonrpclib.config.version No 1.0 &gt;&gt;&gt; сервера j. Сервер (' ') &gt;&gt;&gt; server.add (7, 10) 17 &gt;&gt;&gt; печати печати params:7, 10,id:thes7tl2,duration:add (print jsonrpclib.history.response: 'thes7tl2', 'result': 17, 'error': No' The landfill arguments are almost identical, but it adds three arguments: rpcid for the 'id' key, a version to indicate JSON-RPC compatibility, and notify if it is a request you want to be notified. In addition, the load method does not return the parama and method like xmlrpclib, but instead a.) error analyses, enhancement of ProtocolErrors and b.) returns the entire query/response structure for manual review. SimpleJSONRPCServer-------------------It's identical to using (or should be) for SimpleXMLRPCServer in the default Python installation. Some of the differences in features are that it obviously supports notifications, package calls, class translation (if left on), etc. Note: The import line is slightly different from the usual SimpleXMLRPCServer, since SimpleJSONRPCServer is distributed in the library jsonrpclib. from jsonrpclib. SimpleJSONRPCServer imports simpleJSONRPCServer ('localhost','8080')) server.register_function (pow) server.register_function (lambda x,y: x'y, 'add') server.register_function (lambda x, 'ping') server.serve_forever () Class Translation-----------------Y recently added automatic class translation support, although it's off by default. This can be devastatingly slow if misused, so below is just a short list of things to keep in mind when using it. (for exceptions, keep reading.) Don't require init params (for exceptions, keep reading) Getter properties without setters can be dangerous (read: not verified) If any of the above problems, use _serialize method. (see use below) The server and the client must have an element of use_jsonclass, and they both must have access to the same libraries used by the objects for the job. If you have an overly nested argument, it would be best to disable the translation and manually call it to specific objects using jsonrpclib.jsonclass.dump/jsonrpclib.jsonclass.load (since default behavior repeats runs through attributes and lists/dictations/tuples). (test_obj.py) - This object is /very/simple, and the system will look through attributes and serialize what it can. TestObj class (object): foo and 'bar' - this object requires __init__ pairs, so it uses the method of _serialize and returns a bunch of inite pairs and attributes (ininate parasites can be a dikt or list, but the attributes of the attribute should be dict.) Class TestSerial (object): foo 'bar' def __init__ (self, s args): self.args - args def _serialize (self): return (self.args, s'foo':self.foo,)) import jsonrpclib import test_obj jsonrpclib.config.use_jsonclass - True testobj1 and test_obj. TestObj () testobj2 and test_obj. TestSerial() - jsonrpclib. Server (' ') - 'ping' simply returns everything sent ping1 - server.ping (testobj1) ping2 - server.ping (testobj2) print jsonrpclib.history.test_obj __jsonclass__ request. TestSerial, foo, id: a0l976iv, method: ping - print jsonrpclib.history.result to include this zlt;test_obj. TestSerial object q at q 0x2744590'gt;behavior, just set jsonrpclib.config.use_jsonclass True. If you want to use a different method for serialization, just set jsonrpclib.config.serialize_method in the method's name. Finally, if you're using classes that you've identified in implementation (as in, rather than a separate library), you need to add them (on both the server and the client) using the method jsonrpclib.config.classes.add(). (Examples coming.) The feedback on this feature is very, very much appreciated. Why JSON-RPC?-------------In my opinion, there are several reasons to choose JSON over XML for RPC: Much easier to read (I suppose this is an opinion, but I know I'm right. :) Size/bandwidth - The main reason the JSON object view is just a lot smaller. Parsing - JSON should be much faster to disassemble than XML. Easy class passing with jsonclass (when included) In the interest of being fair, there are also several reasons to choose XML over JSON: Your server does not make JSON (pretty obvious) :)) libraries more established, i.e. more stable (let's change this too.) TESTS-----Y has dropped almost verbatim tests from the 2.0 JSON-RPC specification page. You can run it with: pip install-r dev-requirements.txt nosetests tests.pyTODO---- Use the error codes http on SimpleJSONRPCServer, test, test and optimize project details Download the file for your platform. If you're not sure which one to choose, find out more about installing packages. Files for jsonrpclib, version 0.1.7 Filename, file type Python version of the Hashs Filename download date, size jsonrpclib-0.1.7.tar.gz (14.0 kB) File Type Source Python version No download date December 7, 2015he Hass View qlt;/test_obj. TestSerial&gt;

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